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The Way of Umbra Flowers

Remove 1 Corruption marker. Until the end of the scout phase, each revealed shadow you destroy, awards you 2 Umbra instead of 1.





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The Way of the Black Tide

During an Attack action, if you kill a shadow, deal 1 damage to all adjacent enemies





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The Way of the Ashes

You can use Corruption bonuses until the end of the Scout phase.
Take 2 Corruption markers.





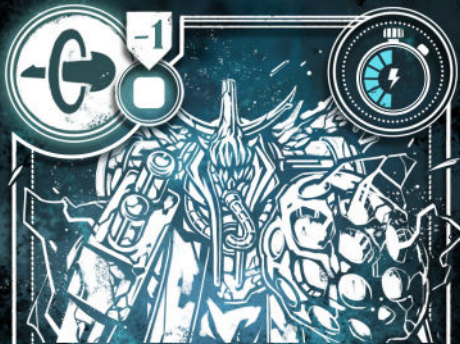
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The Way of the Ashes

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Take 2 Corruption markers.

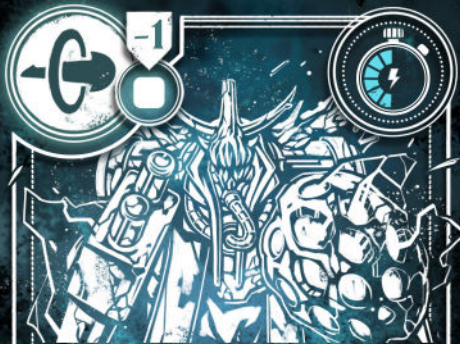




The Way of the Scars

During an attack action, deal +1 damage for each 2 Corruption markers you have, then you lose 1 Lux for each 2 Corruption markers you have






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The Way of the Reborn

You can use this card only if you have 6 Lux or less. Spend 3 Umbra and become Corrupted. You can now perform up to X free Attack actions (without spending Lux).



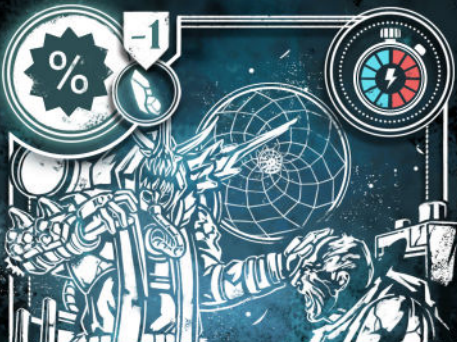
X is 2



X is 2. Deal +1 damage.



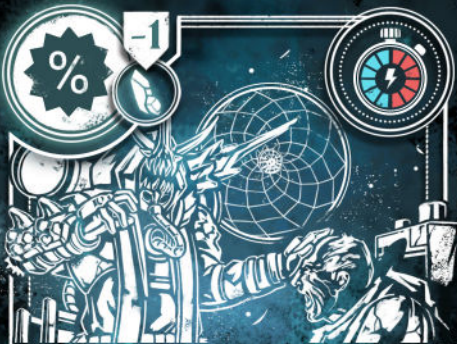
X is 3. Deal +1 damage.



The Way of the Dreamcatcher

Take 1 Corruption marker from another scout.
That scout gains 1 Umbra.





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The Way of the Berserk

Your next attack deals +1 damage and put 2 break markers on your weapon for each 2 Corruption markers you have. Also for that attack gain:



+1 overloaded damage



+1 damage, +1 overloaded damage



+2 damage, +2 overloaded damage