

THE CONNECTOR

That demon created a beautiful landscape, a great imitation of the Land of the Night, to rack your nerves.

EFFECT: Until this card is in play, whenever you enter a shadow's attack pattern, it attacks you.

GOAL

OBJECTIVE: Destroy 1 shadow.

AT COMPLETION: Reveal B, discard.

A



THE CONNECTOR

B

Does the Ifrit think it is the only one capable of manipulating the matter in virtual space? You will prove it wrong.

EFFECT: Resolve the effects of the cards in play as it was the beginning of a Scout phase. Gain 2 actions, 5 movement points and 5 Lux.

GOAL

OBJECTIVE: Connect the land in M9 to I9.

AT COMPLETION: Reveal C, discard.



You go faster and faster.

EFFECT: Resolve the effects of the cards in play as it was the beginning of a Scout phase. Gain 3 actions, 1 Lux and 5 movement points. Put the “Chip M1: 1FR1T” card on the top of your Lightshield deck.

GOAL

OBJECTIVE: Perform 4 actions and destroy the shadows in R9 and S9.

AT COMPLETION: Victory.

